PROJECTTITLE: MUSICPLAYER

ABSTRACT

The project is entitled as "MUSIC PLAYER".In order to solve the problem of complex functions and large required memory of mobile phone musicplayer on the current market, a new music player of simple, convenient less required memory as well as user-friendly is developed. Based on the Android technology, using the Java language lead to design and coding of music player. The new design mainly realizes four core functions including main play interface, playlists, menus and play settings. This player has merits of high performance, simple operation, and run independently on the Android mobile devices. The functions of playing musics and multimedia have become essential in one device as

a smart phone since the smart phone appeared. It is very convenient, but it contains controversial arguments about sound quality, so many smartphone users use the music player application. By using these music applications, people start to think about the relationship between music playing and sound quality.

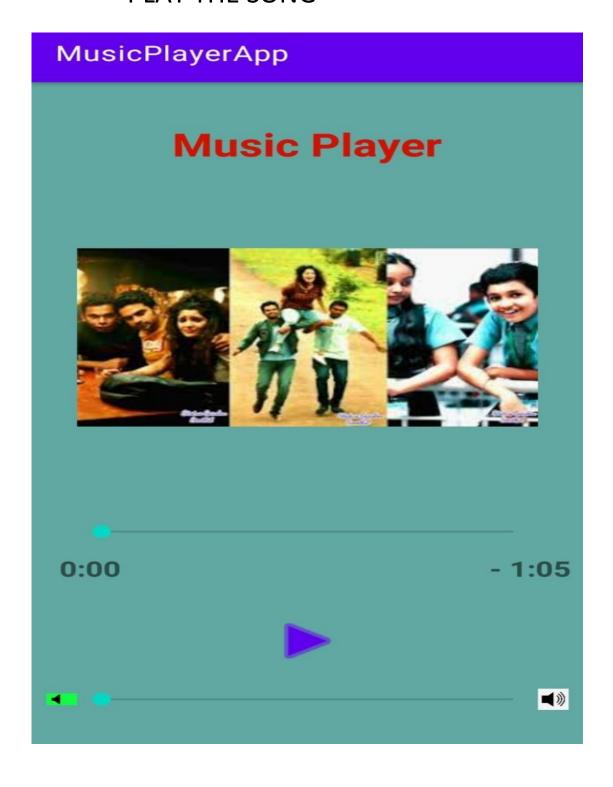
SCREENSHOTLAYOUT

MAINACTIVITY

APPLOGO



PLAY THE SONG



PAUSE THE SONG



INCREASING THE VOLUME OF A SOUND



DECREASING THE VOLUME OF A SOUND

